

sifnt Cards

Controls

Almost all commands are accessed by right clicking the field or the object(s)

Basic controls

- select { left-click (left-click drag to select multiple) }
- move card/stack { left-click drag if touching card, right if stack }
- attach { left-click drag onto a card, choose attach front/back }
- rotate 90 degrees { double-click, keep rapid clicking to keep rotating }
- view hand { click relevant button at top left }
- view card { hold middle-click or ctrl }
- zoom { mouse scroll wheel }
- pan { middle-click and drag }
- rotate view of playing field { click the relevant icon at the top left }

Shortcut controls

- add a counter { alt-left-click on card }
- remove a counter { alt-right-click on card }
- delete selected cards/stacks { ctrl-del }

The following require that a stack must be “set as deck” first (automatically done when you open a deck)

- draw a card { ctrl-d }
- rotate all 90°-cw-rotated cards to 0° { ctrl-u }
- draw starting hand (or 1 less than current hand) { ctrl-m }
- shuffle deck { ctrl-s }
- roll a die { ctrl-i }

Other controls

- detach (above/below) { right-click card, choose detach from above/below }
- flip (face up/face down) { right-click card, choose flip }
- draw arrows { right-click drag }
- remove arrows { right-click object, choose remove arrows }
- stack on/under a card { left-click drag onto a card, choose stack on/under }
- place on top of a stack { left-click drag onto a stack }
- place on bottom of a stack { right-click drag onto a stack, choose stack under }
- view stack { right-click stack, choose view all }
- view top X cards of stack { right-click stack, choose view top X, enter number }
- take top X cards of stack { right-click stack, choose take top X, enter number }
- put contents of hand on field/stack { right-click field/stack, choose place hand here }
- set stack as deck { right-click stack, choose set as deck }
- delete card/stack { right-click card/stack, choose delete, click ok }
- clear field { right-click playfield, choose delete all, click ok }
- create token { right-click playfield, choose add card }
- open deck as a facedown stack { right-click playfield, choose open deck, enter path }
- copy card { right-click card, choose clone }
- create note on card or field { right-click card or field, choose add note }
- move note { right-click new destination, choose move note here }
- edit or remove note { right-click card/stack, choose remove note }
- set counters { right-click card, choose set counters }
- reveal hand to player(s) { right click the field, choose reveal hand }
- hide hand from player(s) { right click the field, choose hide hand }